

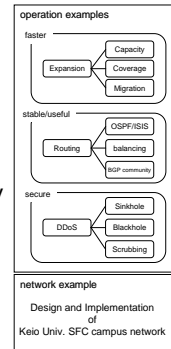
IT-Operation: Case Study (1)

Network Operation examples and Real network example

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Seiji Ariga

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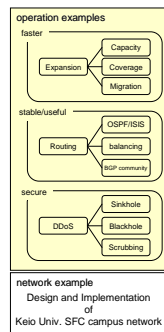
- Network operation examples
 - How to expand network
 - What we are doing in routing area
 - What is main issue on security operation in these days
- Real network example
 - Keio Univ. Shonan Fujisawa Campus



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Network operation examples

An ISP engineer's daily(?) life



Introduction

- Myself
 - I'm working at backbone ISP
- Today
 - I'll talk about my daily operation/work for an example of ISP operation
 - But I don't know how typical my daily life is ...



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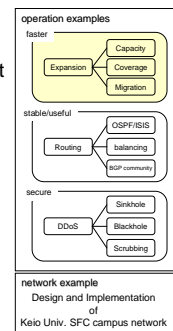
Whose network is this ?

- Why do we operate our network ?
 - for users (in some case, customers) ☺
- What do we have to provide ?
 - faster network
 - stable network
 - secure network
 - useful network
- Then, let's think about what we should do

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Faster network

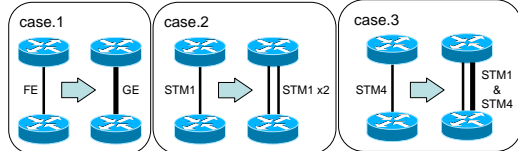
- Network keeps changing (forever)
 - To meet user needs, to keep it efficient
- There are some types of expansions
 - Add more **capacity** in one place to accommodate growing traffic
 - Expand network **coverage** geographically for efficient operation
 - Network **migration** – If there are some 'networks' operated in the same manner, it should be migrated in one network



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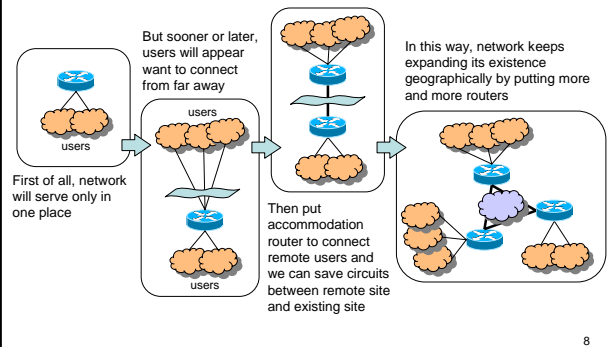
Capacity

- There are some ways just for upgrading
- What we should have in mind
 - Equipment constraints (“Is there any free ports ?”)
 - Operational constraints (“Can we interrupt our service ?”)
 - Circuit constraints (LAN or WAN)
 - Budget constraints
- Implementation
 - In case 3, we have to think about how to balance traffic



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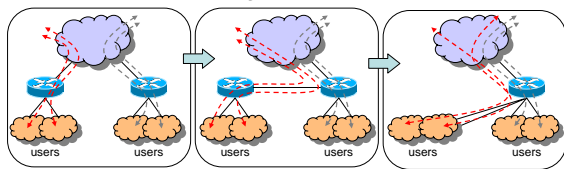
Coverage



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Migration

- In some cases, we need to shrink network
 - user decreased, redundant nodes, budget
- What we have to care is to minimize
 - down time
 - impact on routing, etc.

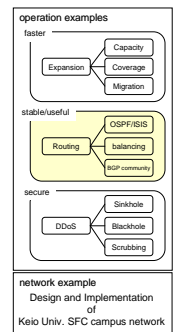


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Stable and Useful network

- What is stability
 - No interruption
 - All sort of cause for interruption
 - I'm not vendor or L1 guy, so let me focus on Layer 3, “Routing”
- What is usefulness
 - There will be broad meaning
 - Fast, Secure, QoS, Multicast, ...
 - In this session, I want to define as

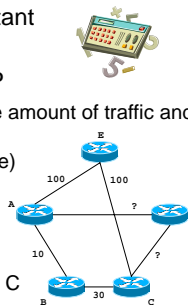
“Users can control their traffic to some extent”
 - How to give control to users ?
 - ex. BGP community



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IGP

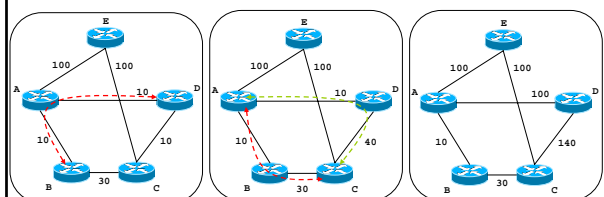
- IGP metric design is very important
 - especially in large/sparse network
- Many protocols depends on IGP
 - just one small tweak will shift large amount of traffic and saturation starts suddenly (the same as BGP local-preference)
- For example,
 - D want to reach B via C
 - Try not to use A-E and C-E
 - But A don't want to use D to reach C



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IGP (cont.)

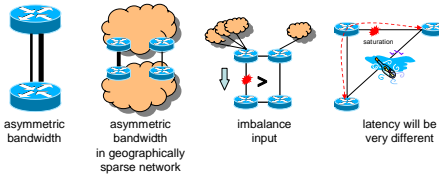
- There is no way to find “ideal” metric anyway
 - Try to pick all requirements up
 - From broad view point, try to find any impact on each change
 - Traffic flow itself
 - Effect on other protocols : PIM, MPLS, BGP ...



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Traffic Balancing

- There are many ways to do traffic balancing depends on the situation
- We will use following valuables for example
 - ASN
 - Prefix
 - BGP Community
- We're also able to use MPLS to some extent



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Traffic control by users

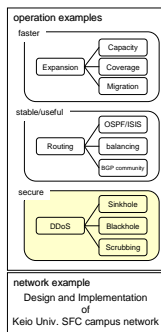
- Many ISP provide some ways to control users' traffic by themselves
 - mostly using BGP community (ex. <http://info.us.bb.verio.net/routing.html>)
 - example
 - prepend
 - stop announcing routes to certain party
 - change Local Preference
- Some ISP provide trigger for enabling filtering in case of, for example, DDoS attack



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Secure network

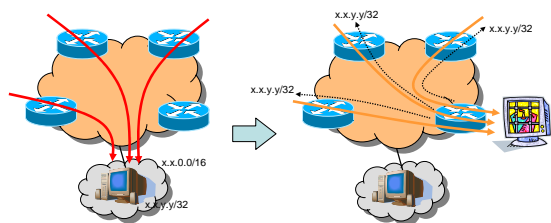
- Nowadays, DDoS (Distributed Denial Service) attack is getting worse and worse ...
 - Virus → Botnet → DDoS → Phishing
- ISP are try hard to mitigate junk traffic and save their users
 - They try to analyze/filter/clean up junk traffic



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Sinkhole (analyze)

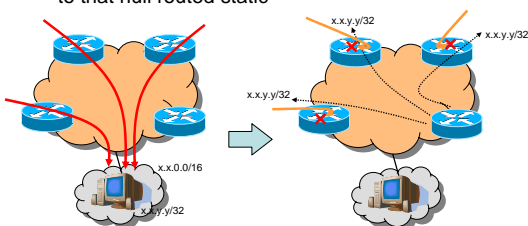
- Redirect attack traffic to certain place to analyze traffic
 - announcing more specific routes



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Blackhole (filtering)

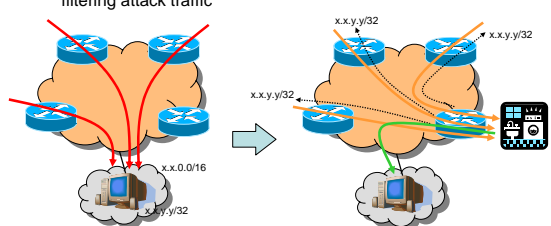
- Discard attack packets at border routers
 - set null routed static on each border routers
 - announce specific route with BGP NextHop destined to that null routed static



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Scrubbing (clean up)

- Try to clean attack traffic up
 - By using sinkhole/blackhole, communication to victim host is still incapable. This means DoS succeeded anyway.
 - By using scrubbing box, valid traffic can go to victim host during filtering attack traffic



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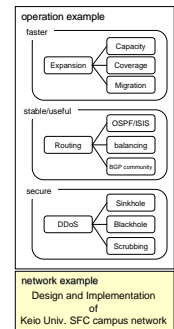
Summary for "Operation examples"

- Network operation is very interesting ☺
 - There are a lot of things to do (and will be forever)
 - Try to have micro/macro point of view at the same time
 - Be nice to users
 - They're selfish, but they kindly help us to make things better at the same time
- Network operation is very boring ☹
 - There are still a lot of primitive/routine work
 - But we can eliminate them and improve quality of network and life

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Real network example

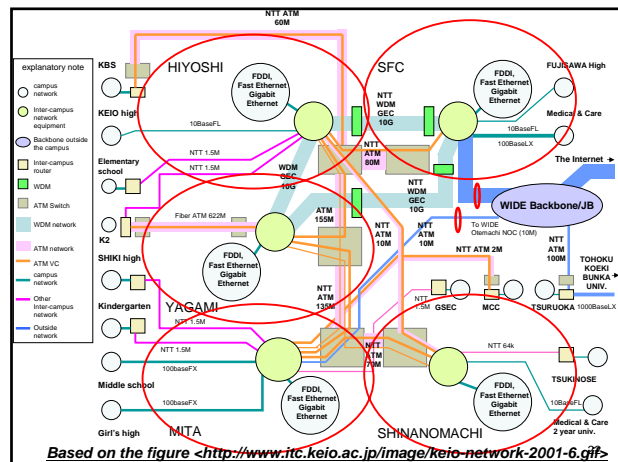
Design and Implementation of Keio Univ. SFC campus network



Keio Univ. and its SFC campus

- Keio Univ.
 - Private university, since 1858 (First university in Japan)
 - 8 Campuses:
 - Mita, Hiyoshi, Shinanomachi, Yagami, Shonan Fujiawara (SFC), Tsuruoka, Kawasaki(K2), Marunouchi (MCC)
- SFC campus
 - Since 1990, Junior, Senior High school, 3 faculties and graduate school
 - Area: over 230,000 square meters, 17 bldg
 - approx. #students:
 - Bachelor 4,430
 - Master 370
 - Doctoral 170

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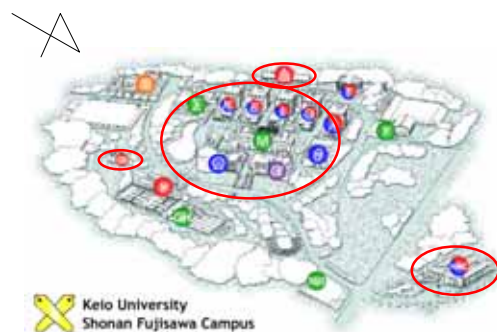


design policy and its goal for SFC campus

1. usability / flexibility
 - various research labs have various demand
 - loose policy to respond to them
2. Security
 - public trend, provides least security
3. cost performance balance
 - operational cost will lead employment cost
 - trade-offs: which is preferred above 1 or 2 ?
 - trade-offs: a few fine devices or poor but many devices?

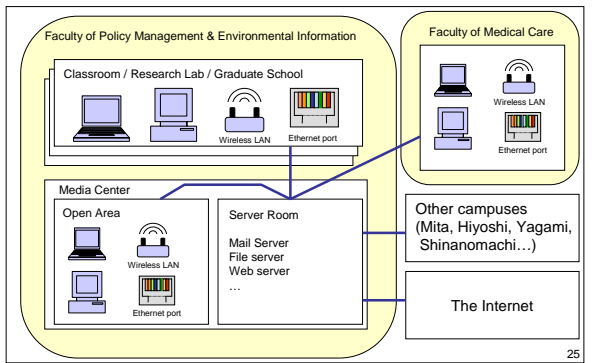
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Keio Univ. SFC Campus



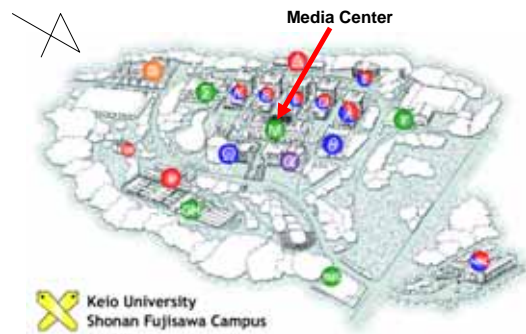
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Centralized operation model (Media Center)



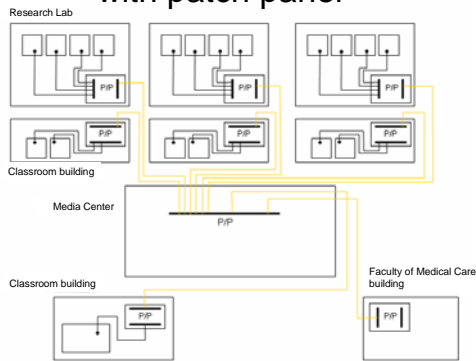
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Keio Univ. SFC Campus



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Inter building connection with patch panel



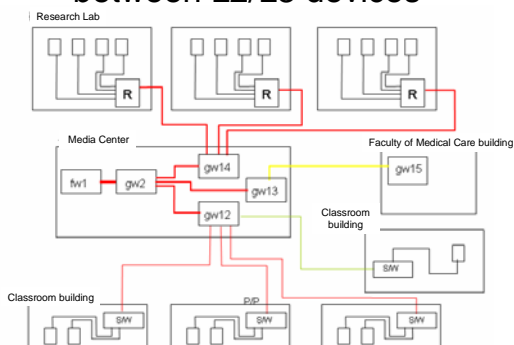
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Necessity of Patch Panel

- Flexibility
- Unknown usage for future, e.g.
 - Link aggregation by user demand
 - GEC (Gigabit Ether Channel), IEEE 802.3ad, even WDM in future, etc...
 - Alternative/backup for other circuit's line cut
 - Change only patching port of troubled circuit/link
- Operational cost can be decreased
 - e.g. moving the terminating device in remodeling the NOC room, the length of cable needed may change

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Abstracted connection between L2/L3 devices



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Abstracted Physical connection in SFC campus



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Ethernet Specification

- SMF: SI: Step-Index, $10\ \mu\text{m}$, $125\ \mu\text{m}$
- MMF: GI: Graded-Index, $50\ \mu\text{m}$ or $62.5\ \mu\text{m}$, $125\ \mu\text{m}$

spec name	IEEE spec	media (wave-length)	operating distance
10Base-FL	802.3j	MMF (850nm)	2km
100Base-TX	802.3u	UTP	100m
100Base-FX		MMF (1310nm)	2km
		SMF (1310nm)	10km
100Base-SX		MMF (850nm)	2km
1000Base-T	802.3ab	UTP	100m
1000Base-SX	802.3z	MMF (850nm)	550m
1000Base-LX		MMF (1310nm)	550m
		SMF (1310nm)	5km
10GBase-SR	802.3ae	MMF (850nm)	65m
10GBase-LR		SMF (1310nm)	10km
10GBase-ER		SMF (1550nm)	40km

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Network Configuration Summary

- Backbone consist of 3 (high-performance) L3 switches and aggregated link e.g. 4Gbps
- Most edge segments support 1Gbps
- Tree form (basically no physical loop)
 - redundancy is provided by technologies below L2
 - link-aggregation
 - redundant module/power unit
- VLANs: IEEE 802.1q
- Link Agg: GEC (v.s. IEEE 802.3ad)
- STP (IEEE 802.1d) enabled in core networks
- STP not enabled in edge networks
 - user may accidentally create L2 loops ...

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IP/Routing

- Class B address space (/16)
- OSPF with 2 stub area
 - most are static
- static route between SFC and WIDE
 - aggregate 8 links by GEC, HSRP enabled
- Employs static IP packet filtering
 - need-to-apply basis
- applies MAC-based black-list filtering in DHCP

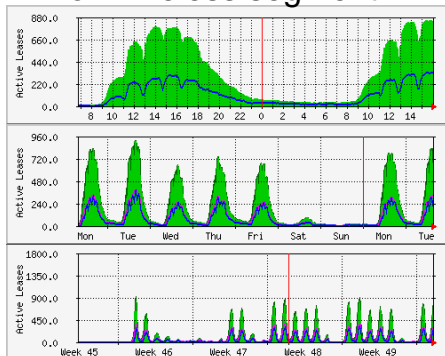
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Wireless Operation

- Operating IEEE802.11b
 - Covers almost all field as well as all room in buildings (approx. 200 APs)
 - APs are from multiple vendors (3 vendors)
 - Type of AP depends on the usage (i.e. #users) at each location
- Policy
 - Roaming is demanded (Ubiquity)
 - AP areas as a whole forms one IP segment (/21 !)
 - No security / authentication
 - Easy-to-use for many guests visiting here
 - security can be provided by upper layer
 - HTTPS, SSL, ssh, etc ...

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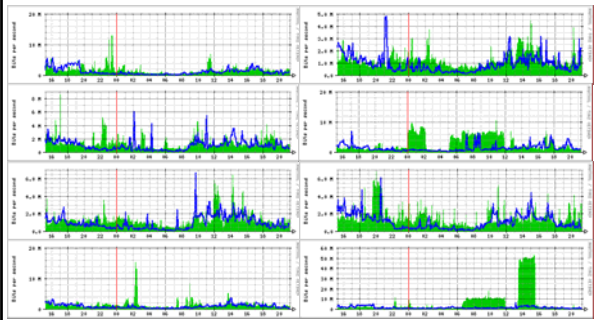
DHCP statistics on wireless segment



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Traffic

- peak traffic is around 100Mbps



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Miscellaneous

- Strategy (loose, changing)
 - bandwidth estimation
 - $Upstream\ bw > edge\ segment\ bw \times 10$
if port many then additional $\times 2$
 - $Upstream\ bw > actual\ traffic \times 2$
 - upgrading facilities
 - Incremental upgrades on user demand
 - e.g. additional installation of inter-building fibers
- Empirical feelings
 - Upgrading fiber is necessary at an interval of about 10 year
(About to upgrade from MMF to SMF to support 10G)
 - Upgrading metal is necessary at an interval of about 4 year
(CAT3, CAT5, CAT5e, CAT6)
- Everything falls in cost-performance balance problems

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THE END

Any questions ?