

PPR: Partial Packet Recovery for Wireless Networks

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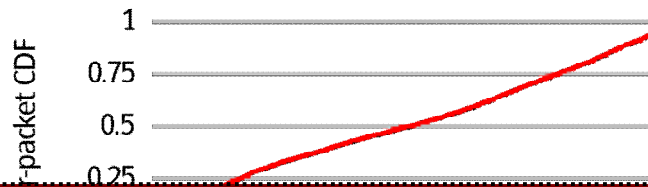
The problem

- Lots of packets lost to collisions and noise in wireless networks



Can't recover non-colliding bits today!

Bits in a packet don't share fate

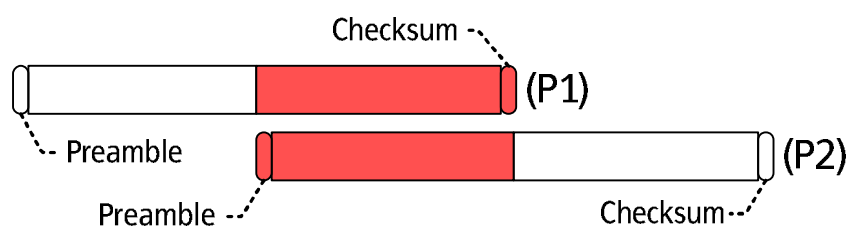


Goal: to recover parts of packets.

Many bits from corrupted packets are correct,
but status quo receivers don't know which!

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Three key questions



1. How does receiver know which bits are correct?
2. How does receiver know P2 is there at all?
3. How to design an efficient ARQ protocol?

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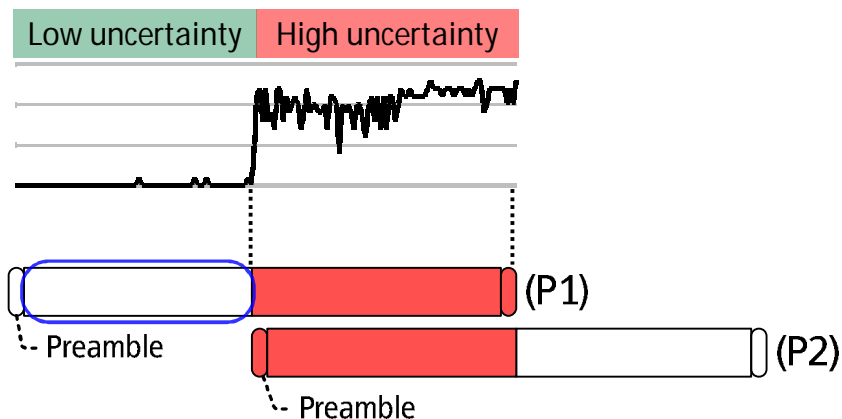
How can receiver identify correct bits?

- Use physical layer (PHY) hints: SoftPHY
 - Receiver PHY has the information!
 - Pass this confidence information to higher layer as a hint
- SoftPHY implementation is PHY-specific; interface is PHY-independent
- Implemented for direct sequence spread spectrum (DSSS) over MSK (this talk) and other modulations

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A new source of information

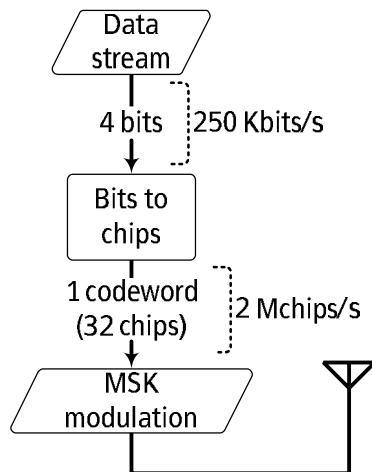
PHY conveys uncertainty in each bit it delivers up



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Direct seq. spread spectrum background

Transmitter:



Receiver:

- Demodulate MSK signal
- Decide on closest codeword to received (Hamming distance)
- Many 32-bit chip sequences are not valid codewords
- Codewords separated by at least 11 in Hamming distance
- 802.11 similar

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SoftPHY hint for spread spectrum

Hamming distance between received chips
and decided-upon codeword

Receive: 11101101000111000011010110100010

C_1 : 11101101100111000011010100100010

⇒ SoftPHY hint is 2

Receive: 11001101000111010111011110110111

C_1 : 11101101100111000011010100100010

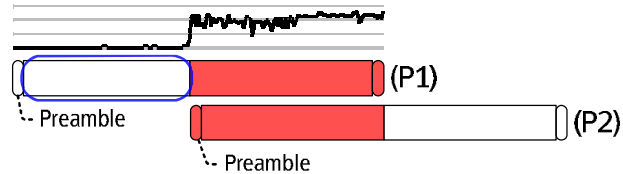
⇒ SoftPHY hint is 9

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Three key questions

1. How does receiver know which bits are correct?

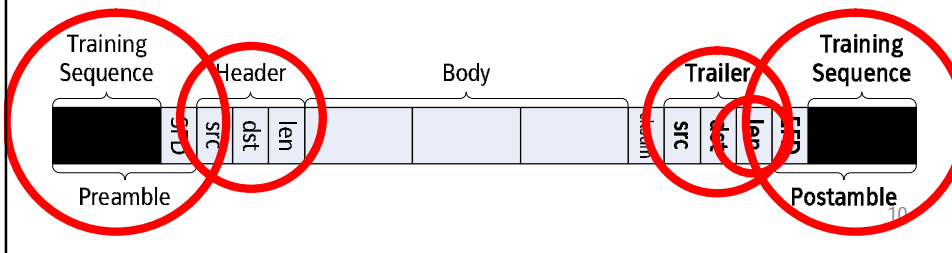
A: SoftPHY:



2. How does receiver know P2 is there at all?
3. How to design an efficient ARQ protocol?

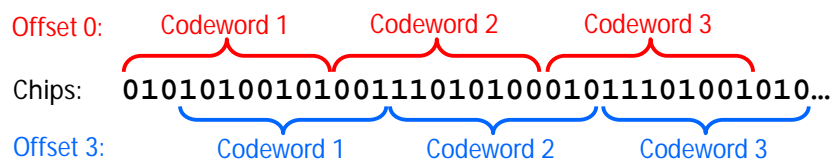
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Postamble decoding



Receiver design with postamble

- Codeword synchronization
 - Translate stream of chips to codewords
 - Search for postamble at all chip offsets

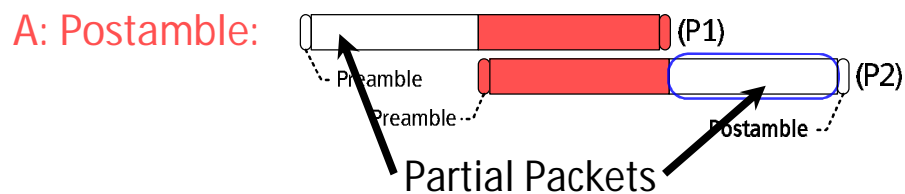


- Chip synchronization without preamble/postamble

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Three key questions

1. How does receiver know which bits are correct?
2. How does receiver know P2 is there at all?

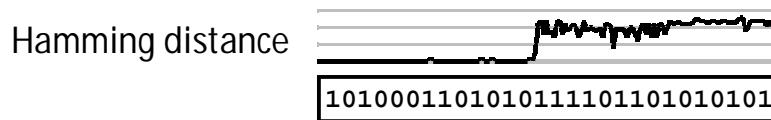


3. How to design an efficient ARQ protocol?

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ARQ with partial packets

- ARQ today: correctly-received bits get resent
- PP-ARQ key idea: resend only incorrect bits

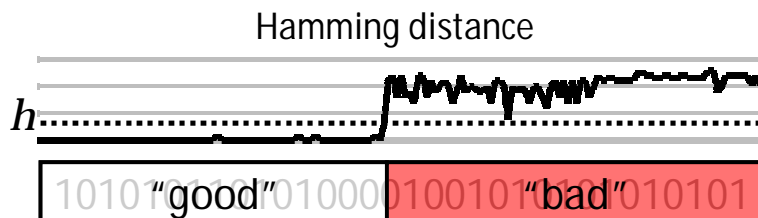


- Efficiently tell sender about what happened
 - Feedback packet

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Labeling bits "good" or "bad"

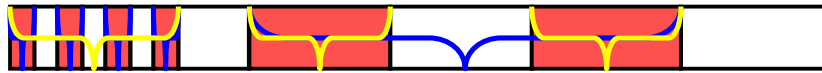
- Threshold test: pick a threshold h
 - Label codewords with SoftPHY hint $> h$ "bad"
 - Label codewords with SoftPHY hint $\leq h$ "good"



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PP-ARQ protocol

1. Assuming hints correct, which ranges to ask for?
 - Dynamic programming problem
 - Forward and feedback channels



2. Codewords are in fact correct or incorrect

□ "Good" bits
■ "Bad" bits

- Two possibilities for mistakes
 - Labeling a correct codeword "bad"
 - Labeling an incorrect codeword "good"

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Implementation

Sender: telos tmote sky sensor node

- Radio: CC2420 DSSS/MSK (Zigbee)
- Modified to send postambles



Receiver: USRP software radio with 2.4 GHz RFX 2400 daughterboard

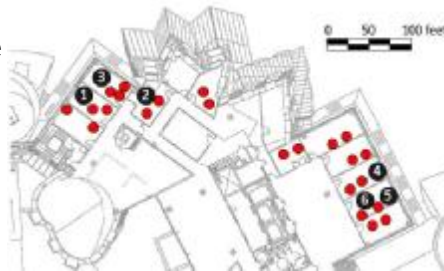
- Despreading, postamble synchronization, demodulation
- SoftPHY implementation

PP-ARQ: trace-driven simulation using data from above ₁₆

Experimental design

- Live wireless testbed experiments

- Senders transmit 101-byte packets, varying traffic rate
- Evaluate raw PPR throughput
- Evaluate SoftPHY and postamble improvements



- Trace-driven experiments

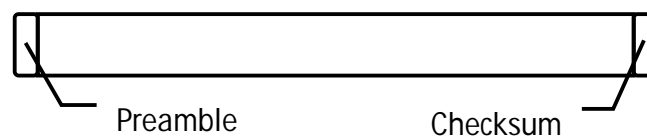
- Evaluate end-to-end PP-ARQ performance
- Internet packet size distribution
- 802.11-size preambles

● 25 senders
● 6 receivers

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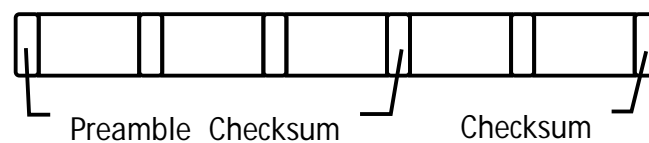
PP-ARQ performance comparison

- Packet CRC (no postamble)



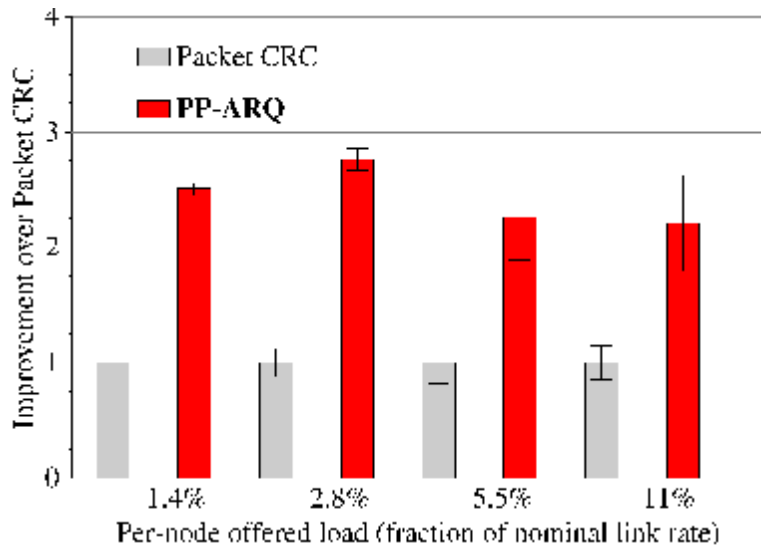
- Fragmented CRC (no postamble)

- Tuned against traces for optimal fragment size

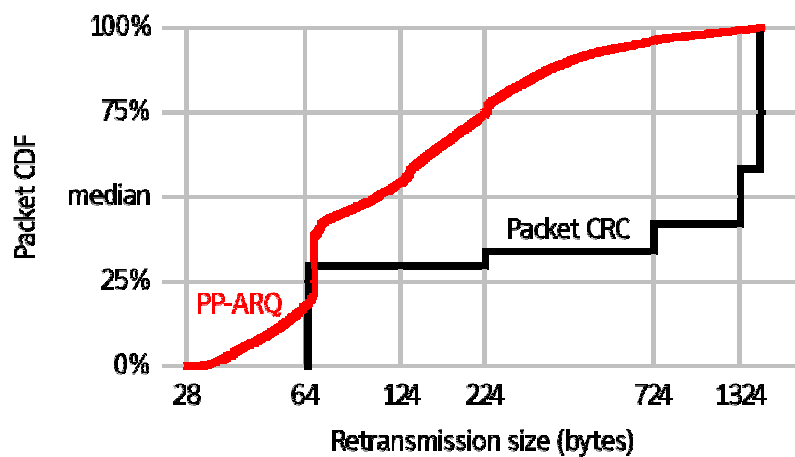


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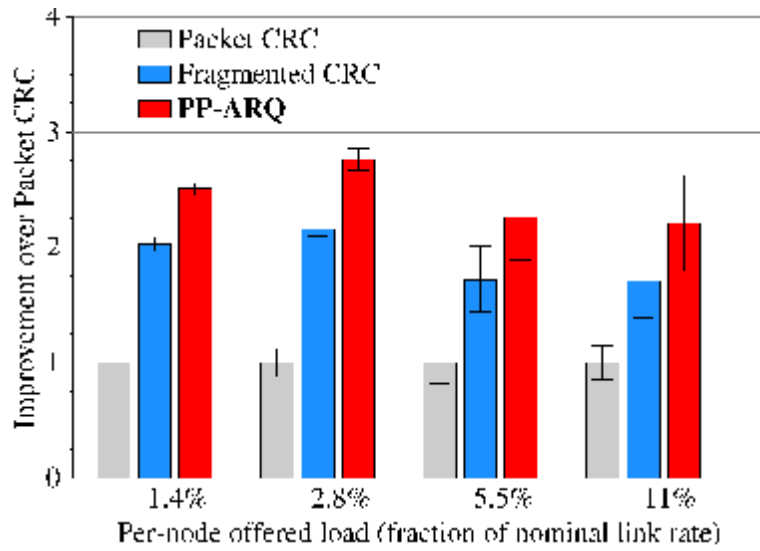
Throughput improvement 2.3-2.8x



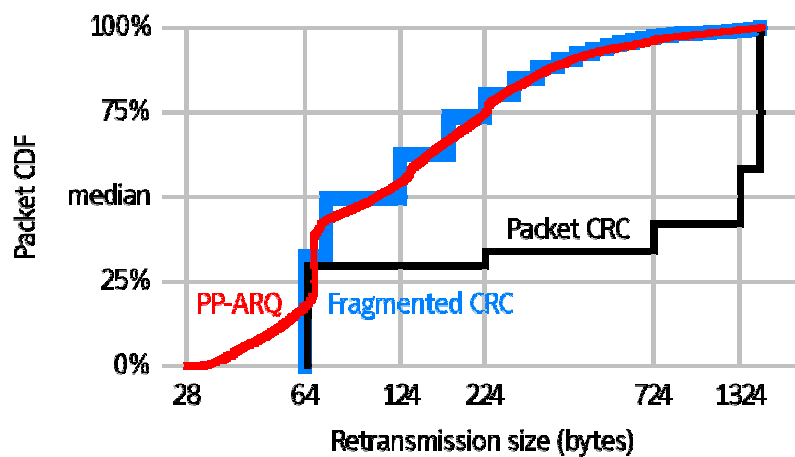
PP-ARQ retransmissions are short



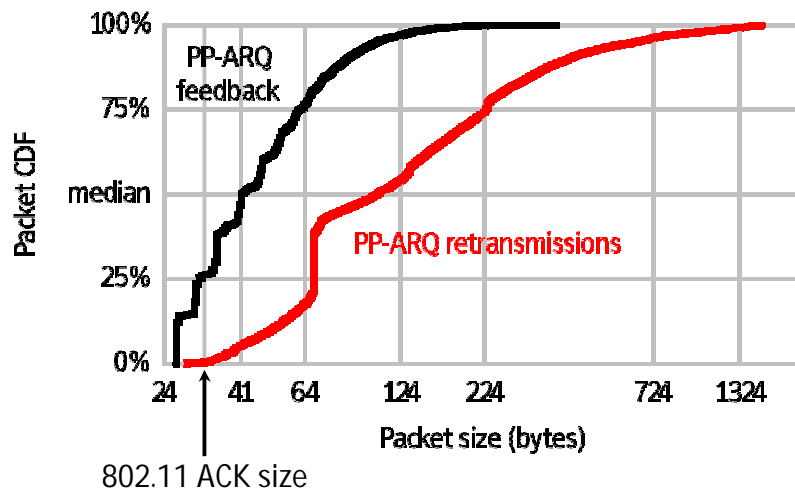
25% improvement over fragmented



PP-ARQ retransmissions are short



PP-ARQ feedback overhead is low



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Related work

- ARQ with memory [Sindhu, IEEE Trans. On Comm. '77]
 - Incremental redundancy [Metzner, IEEE Trans. On Comm. '79]
 - Code combining [Chase, IEEE Trans. On Comm. '85]
- Combining retransmissions
 - SPaC [Dubois-Ferrière, Estrin, Vetterli; SenSys '05]
- Diversity combining
 - Reliability exchanging [Avudainayagam et al., IEEE WCNC '03]
 - MRD [Miu, Balakrishnan, Koksal; MobiCom '05]
 - SOFT [Woo et al.; MobiCom '07]
- Fragmented CRC
 - Seda [Ganti et al.; SenSys '06], 802.11 fragmentation

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Conclusion

- Mechanisms for recovering correct bits from parts of packets
 - SoftPHY interface (PHY-independent)
 - Postamble decoding
- PP-ARQ improves throughput 2.3–2.8× over the status quo
- PPR Useful in other apps, e.g. opportunistic forwarding

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